

# TFT GRAPHIC DISPLAY MODULE WITH GRAPHIC ACCELERATOR BOARD DATASHEET



Datasheet Release Date 2021-06-24 for CFAF800480E1-050SR-A2

Crystalfontz America, Inc.

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### **1. General Information**

#### **Datasheet Revision History**

Datasheet Release: 2021-06-24

Datasheet for the CFAF800480E1-050SR-A2 TFT graphic display module.

#### Product Change Notifications

You can check for or subscribe to Part Change Notices for this display module on our website.

#### Variations

Slight variations between lots are normal (e.g., contrast, color, or intensity).

#### Volatility

This display module has volatile memory.

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### 2. Introduction

The Crystalfontz CFAF800480E1-050SR-A2 is an accelerated display module for embedded systems based around the FTDI/BridgeTek FT817 EVE (Embedded Video Engine) graphics accelerator.



Traditionally, there are two options for connecting a TFT to an embedded system: first to choose a very powerful processor that could support a frame buffer and RGB interface or second, to write directly to TFT controller's frame buffer. Both of these methods rely on software to rend er graphics primitives. A simple non-anti-aliased image may take hundreds or even thousands of write operations. Sometimes, read-modify-write operations are required which doubles (or more) the necessary number of commands- further slowing the display performance.

Additionally, these methods require a lot GPIOs or GPIO configured as the RGB interface, often requiring a larger processor package. There are examples of using SPI to control small TFT LCDs, but even on small displays the performance suffers.

Text poses another problem for traditional implementations of TFTs. Fonts require a lot of memory to store and rendering them to the frame buffer can be complex- especially if they need to be antialiased or rotated. The traditional solution is to support just a few bitmapped, non-anti-aliased fonts rendered only on the horizontal and vertical. Need to angle a font to put labels on some data? Not without a very complete and complex (and typically big and slow) graphic library.

The EVE modules solve the problems with traditional TFTs by accepting high-level commands. That means writing just a few instructions completely describes a line, including being fully anti-aliased and fully adjustable in width. Additionally, a few more commands can be used to render beautiful antialiased text from a wide selection of fonts at any angle. Embedded systems with 8-bit processors can now have beautiful and responsive displays that do not tax the host processor.

Ready to live the dream? Our demo code for the CFAF800480E1-050SR-A2 is available on the product page and is written to fit on the Seeeduino v4.2 (a 3.3v clone of the Arduino Uno). As always, our source code is freely supplied and our displays are fully supported.



### **3. Module Information**

This module comprises the <u>CFAF800480E1-050SR</u> mounted on a graphics accelerator board (CFA10100). The graphics accelerator board boasts the FTDI/Bridgetek FT817 Embedded Video Engine (EVE). The CFAF800480E1-050SR-A2 is a 16M color 5-inch TFT graphic display module with a white LED backlight and a resistive touch panel. This display has in-plane switching (IPS), and is sunlight readable. Driving the display is a built-in ST7262 LCD driver. The EVE chip handles talking to the LCD driver and touch reporting. Each of the controllable features appears to the host as a memory-mapped SPI device.

### 4. Features

- 4.1. TFT Display Module Features
  - 5-inch 800x480 TFT LCD
  - Resistive touch
  - In Plane Switching free viewing angle
  - High bright at 850 cd/m2
  - Built-in Display Driver: ST7262 (or equivalent)
  - Operating Temperature: -20° 70°C
  - Storage Temperature: -30° 80°C
  - FTDI/BridgeTek FT817 EVE graphics accelerator
  - SPI, QSPI
  - Single +3.3V power supply possible
    - Backlight supply works best at 5v, but can be operated at 3.3v
  - Six 2-56 threaded mounting standoffs for simple mechanical design

### 4.2. EVE Graphics Accelerator Features

- Supports multiple widgets for simplified design implementation
- User interface design software (PC) simplifies the design process
- Enhanced sketch processing
- Anti-aliasing of primitive displayed objects for higher-quality graphics
- Assorted graphical effects such as alpha-blending, shadows, transitions, wipes, etc.
- Programmable interrupt controller provides interrupts to host MCU
- Support playback of motion-JPEG encoded AVI videos
- Mono audio channel output with wave playback and built-in sound synthesizer
- PWM output for display backlight dimming control

### 4.3. Module Information

The display, backlight, and audio features are all controlled via the Embedded Video Engine (EVE) which appears to the host MCU as a memory-mapped SPI device. The host MCU sends commands and data over the EVE SPI serial protocol.

For detailed BridgeTek datasheets and other development information, see the Embedded Video Engine Documentation / Resources section below.

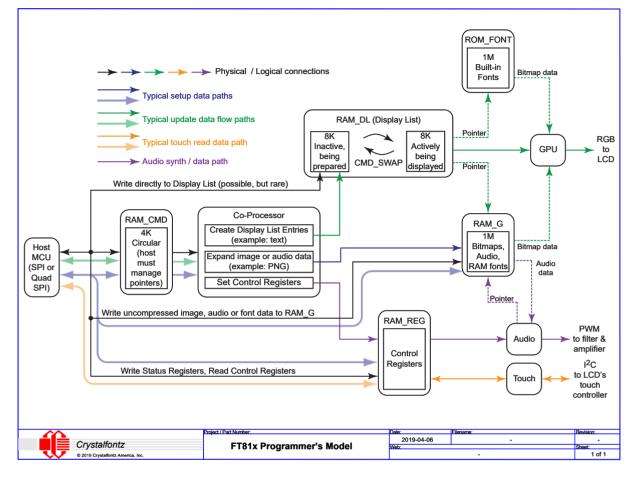
### 4.4. Embedded Video Engine Documentation / Resources

- FT81x Datasheet: https://www.crystalfontz.com/controllers/FTDI/FT81x/
- BridgeTek Screen Designer Software: <u>https://brtchip.com/eve-toolchains/</u>
- BridgeTek Forum: http://www.brtcommunity.com/index.php?board=7.0
- FTDI FT810 Datasheets: https://brtchip.com/datasheets/#toggle-id-3
- FTDI Application Notes: https://www.ftdichip.com/Support/Documents/AppNotes.htm
- FTDI C232HM USB-SPI cable: https://www.ftdichip.com/Products/Cables/USBMPSSE.htm



### 4.5. Embedded Video Engine Programmer's Model

The diagram below is a basic overview of the EVE programming model showing data flow paths to and from the SPI host interface to the memory and processing blocks of the embedded video engine.

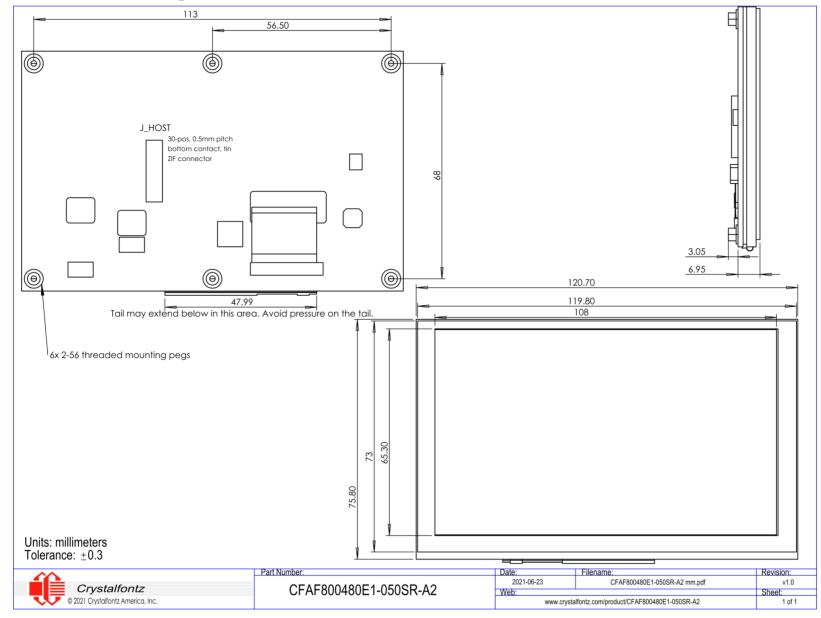


### 5. Mechanical Data

Item	Specification (mm)	Specification (inch, reference)
Overall Width, Height, and Depth	120.7 x 75.8 x 8.75	4.75 x 2.98 x 0.344
Viewing Area	110.0 (W) x 66.8 (H)	4.330 (W) x 2.630 (H)
Active Area	108.0 (W) x 64.8 (H)	4.252 (W) x 2.551 (H)
Pixel Pitch	0.135 (W) x 0.135 (H)	0.0053 (W) x 0.0053 (H)
Weight (Typical)	100 grams	3.5 ounces



### 6. Mechanical Drawing





### 7. Interface Pin Function

Host data connection and power supply are achieved via a single 30 pin, 0.5 mm, tin flat-cable connector (labeled J\_HOST) on the rear of the module. Any 30 pin FFC-FPC ZIF cable with a 0.5mm pitch and bottom contacts will be compatible with this module. We suggest the <u>6" WR-FFC-Y50</u> or the <u>12" WR-FFC-Y51</u>.

J_HOST Connection						
Pin	Symbol	Signal Direction	Function			
1	GND		Ground <sup>(1)</sup>			
2	3V3		Logic Power Supply (1)			
3	3V3		Logic Power Supply (1)			
4	GND		Ground <sup>(1)</sup>			
5	3V3		Logic Power Supply (1)			
6	3V3		Logic Power Supply (1)			
7	GND		Ground <sup>(1)</sup>			
8	SCK	Input	SPI Clock			
9	GND		Ground <sup>(1)</sup>			
10	MOSI / D0	Input	SPI Single Mode: SPI MOSI SPI Dual/Quad Mode: SPI Data Line 0			
11	GND		Ground <sup>(1)</sup>			
12	MISO / D1	Output	SPI Single Mode: SPI MISO SPI Dual/Quad Mode: SPI Data Line 1			
13	GND		Ground <sup>(1)</sup>			
14	GPIO0 / D2	Input / Output	SPI Single/Dual Mode: General Purpose IO0 SPI Quad Mode: SPI Data Line 2			
15	GND		Ground <sup>(1)</sup>			
16	GPIO1 / D3	Input / Output	SPI Single/Dual Mode: General Purpose IO1 SPI Quad Mode: SPI Data Line 3			
17	GND		Ground <sup>(1)</sup>			
18	nCS	Input	SPI Slave Chip-Select			
19	GND		Ground <sup>(1)</sup>			
20	nINT	Output	Interrupt to Host			
21	GPIO2		General purpose IO2			
22	nPD	Input	Chip Power Down Mode			
23	AUDIO PWM	Output	Audio PWM			
24	GND		Ground <sup>(1)</sup>			
25	BLPWR		Backlight Power Supply (1)			
26	BLPWR		Backlight Power Supply (1)			
27	GND		Ground <sup>(1)</sup>			
28	BLPWR		Backlight Power Supply (1)			
29	BLPWR		Backlight Power Supply <sup>(1)</sup>			
30	GND		Ground <sup>(1)</sup>			

Note: It is recommended that these pins are all connected to their respective power source. Not doing so may produce unpredictable results or damage the display module.



# 8. Absolute Maximum Ratings

Parameter	Symbol	Min	Мах	Unit
Supply Voltage for Logic	V <sub>DD</sub>	-0.5	3.96	V
Operating Temperature	Top	-20	70	°C
Storage Temperature	T <sub>STG</sub>	-30	80	°C

Note: These are stress ratings only. Extended exposure to the absolute maximum ratings listed above may affect device reliability or cause permanent damage. Functional operation should be restricted to the limits in the Electrical Characteristics table below.

# 9. TFT Electrical Characteristics

Item	Symbol	Min	Тур	Max	Unit
Logic Power Supply	V <sub>Logic</sub>	3.0	3.3	3.6	V
Input Logic High	VIH	0.7 * V <sub>Logic</sub>	-	VLogic	V
Input Logic Low	VIL	GND	-	0.3 * V <sub>Logic</sub>	V
Output Logic High	VOH	V <sub>Logic</sub> -0.4	-	VLogic	V
Output Logic Low	VOL	GND	-	GND + 0.4	V
Logic Supply Current	IVDD	-	20	-	mA

# **10. Optical Characteristics**

Item	1	Symbol	Condition	Min	Тур	Max	Unit
Response Time		Tr + Tf	-	-	30	40	ms
Contrast Ratio		(CR)	-	800	1000	-	-
	Horizontal	θL		-	80	-	Degree
Viewing Angle	HUHZUHIAI	θR	CR≧10	-	80	-	
viewing Angle	Vertical	θΤ	CR=10	-	80	-	
	Venical	θΒ		-	80	-	
Luminance		L	-	-	850	-	cd/m <sup>2</sup>
	Red	Rx	Ta=25°	0.579	0.629	0.679	- CIE1931
		Ry		0.276	0.326	0.376	
	Green	Gx		0.287	0.337	0.387	
Chromoticity		Gy		0.496	0.546	0.596	
Chromaticity	Blue	Bx		0.086	0.136	0.186	
		By		0.093	0.143	0.193	
	\A/I=:/_	Wx		0.250	0.300	0.350	
	White	WY		0.260	0.310	0.360	



# **11. Backlight Characteristics**

Item	Symbol	Min	Тур	Max	Unit
Supply Voltage	BLPWR	2.7	5.0	5.5	V
Supply Current (BLPWR= 3.3v)	BLPWR	-	70	-	mA
Supply Current (BLPWR=5v)	BLPWR	-	140	-	mA
LED Lifetime			30000		hours

Notes:

- Backlight high voltage does not need to be supplied separately; input voltage is boosted by module.
  Typical voltage value is 5V. Using a voltage below 4V will cause the maximum brightness of the LCD to be lower.
  Lifetime is defined as the amount of time when the luminance has decayed to <50% of the initial value, and this value</li>
- is provided as an estimate only.

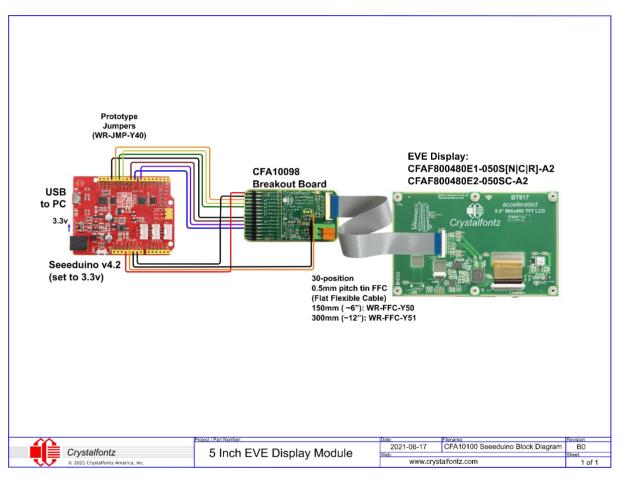


### 12. Getting Started

In earlier stages of development, consider the complete CFAF800480E1-050SR-A2-2 kit, which includes:

- A CFAF800480E1-050SR-A2 display module
- A CFA10098 EVE adapter board
- A 30-position, 0.5mm pitch flat flex cable (such as the <u>6" WR-FFC-Y50</u> or the <u>12" WR-FFC-Y51</u>)
- 0.1" female-to-female jumper wires (WR-JMP-Y40)
- Seeeduino v4.2 (CFAPN15062)

The CFAF800480E1-050SR-A2-2 ships connected as shown (though the FFC may be disconnected to prevent breakages):



If your kit ships with the flex cable disconnected, take note of the orientation of the flat-flex-cable, and use of the locking clip in the following photos.





### 12.1. Getting Started with your CFAF800480E1-050SR-A2-2 Kit

### 12.1.1. Components

- CFAF800480E1-050SR-A2 display module
- <u>CFA10098</u> EVE adapter board
- Flat-flex-cable (6" WR-FFC-Y50 or 12" WR-FFC-Y51)
- 0.1" female-to-female jumper wires (<u>WR-JMP-Y40</u>)
- Seeeduino v4.2 (<u>CFAPN15062</u>)
- USB Cable (<u>WR-USB-Y27</u>)
- Bench supply set to 3.3v, rated for at least 1000mA
- •

#### 12.1.2. Hardware Procedure

- Following the Seeeduino Block Diagram, above, connect the components.
- Connect the USB cable to your PC

#### 12.1.3. Firmware Procedure

- Download and install Arduino IDE software (or equivalent IDE)
- Download the example sketch available on the product page, and open it in the Arduino IDE.
- Build and upload the sketch to the Seeeduino

#### 12.2. Getting started with the CFAF800480E1-050SR-A2 and a Windows PC

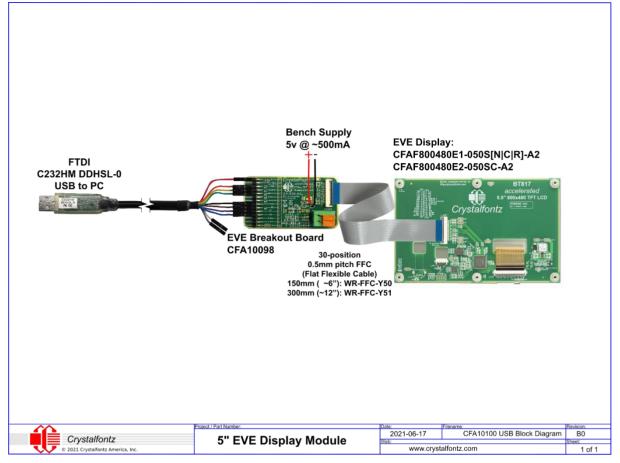
#### 12.2.1. Components

- CFAF800480E1-050SR-A2 display module
- <u>CFA10098</u> EVE adapter board
- Flat-flex-cable (6" WR-FFC-Y50 & 12" WR-FFC-Y51)
- FTDI <u>C232HM-DDHSL-0</u> USB to SPI cable
- Bench supply set to 5v, rated for at least 500mA

### 12.2.2. Hardware Procedure

- Connect the CFA10098 to the CFAF800480E1-050SR-A2 using the FFC
- Connect the CFA10098 to the C232HM-DDHSL-0 USB adapter
- Connect 5v from a bench supply (rated for at least 500mA) to the CFA10098
- Connect the USB to SPI cable to your Windows PC





12.2.3. Software Procedure:

- Download and install the FTDI PC demonstration application from Bridgetek's website.
- Download, open, build and run the example EVE application available on GitHub.

To modify and compile the FTDI PC demonstration program, download Visual Studio.

### 12.3. Getting started, hardware, with CFAF800480E1-050SR-A2 and your PCB

#### 12.3.1. Components

- CFAF800480E1-050SR-A2 display module
- ZIF connector: 30-position, 0,5mm pitch, tin contact mounted to your custom PCB
- Flat-flex-cable (6" <u>WR-FFC-Y50</u> & 12" <u>WR-FFC-Y51</u>)

### 12.3.2. Procedure

- Connect the FFC to the ZIF connector on your PCB
- Connect the FFC to the ZIF connector on the CFAF800480E1-050SR-A2 Note that the power supply must be able to supply enough current to drive the backlight.

### 12.4. Troubleshooting

Please contact <a href="mailto:support@crystalfontz.com">support@crystalfontz.com</a> for help troubleshooting your module.

### 13. Care and Handling Precautions

For optimum operation of the CFAF800480E1-050SR-A2 and to prolong its life, please follow the precautions described below.

### 13.1. ESD (Electrostatic Discharge)

If present, the USB D+ & D- lines have enhanced ESD protection following industry standard USB2 practice.

The remainder of the circuitry is industry standard CMOS logic and susceptible to ESD damage. Use industry standard antistatic precautions, as for any other static sensitive device such as expansion cards, motherboards, or integrated circuits. Ground your body, work surfaces, and equipment.

### 13.2. Design and Mounting

- The exposed surface of the display is either a touch-sensitive panel or a polarizer laminated on top of the glass. To protect the surface from damage, the module ships with a protective film over the display. Please peel off the protective film slowly. Peeling off the protective film abruptly may generate static electricity.
- If the display does not have a touch-sensitive panel, to protect the soft plastic polarizer from damage, place a transparent plate (for example, acrylic, polycarbonate or glass), in front of the module, leaving a small gap between the plate and the display surface.
- Do not disassemble or modify the module.
- Do not modify the six tabs of the metal bezel or make connections to them.
- Do not reverse polarity to the power supply connections. Reversing polarity will immediately ruin the module.

### 13.3. Mechanical Shock, Impact, Torque, or Tension

- Do not expose the module to strong mechanical shock, impact, torque, or tension.
- Do not drop, toss, bend, or twist the module.
- Do not place weight or pressure on the module.

#### 13.4. LCD Panel Breakage

- If the LCD panel breaks, be careful to not get the liquid crystal fluid in your mouth or eyes.
- If the liquid crystal fluid touches your skin, clothes, or work surface, wash it off immediately using warm soapy water.

#### 13.5. Cleaning

- The display surface can easily be scratched or become hazy, so use extra care when you clean it.
- Do not clean the display surface with liquids.
- If the display surface becomes dusty, carefully blow it off with clean, dry, oil-free compressed air.
- Use the removable protective film to remove smudges (for example, fingerprints), and any foreign matter. If you no longer have the protective film, use standard transparent office tape (for example, Scotch® brand "Crystal Clear Tape").
- If the above methods are not adequate, gently wipe using a very soft, clean, dry, lint free cloth (such as a microfiber towelette).
- Contact with moisture may permanently spot or stain the polarizer.

### 13.6. Operation

- Protect the module from ESD and power supply transients.
- Observe the operating temperature limitations: a minimum of -20°C to a maximum of +70°C with minimal fluctuation. Operation outside of these limits may shorten life and/or harm display.
- At lower temperatures of this range, response time is delayed.
- At higher temperatures of this range, display becomes dark (you may need to adjust the contrast).
- Operate away from dust, moisture, and direct sunlight.
- Adjust backlight brightness so the display is readable, but not too bright.



• Dim or turn off the backlight during periods of inactivity to conserve the backlight lifetime.

#### 13.7. Storage and Recycling

- Store in an ESD-approved container away from dust, moisture, and direct sunlight.
- Observe the storage temperature limitations: -30°C minimum, +80°C maximum with minimal fluctuation. Rapid temperature changes can cause moisture to form, resulting in permanent damage.
- Do not allow weight to be placed on the module while in storage.
- Please recycle your outdated Crystalfontz modules at an approved facility.